

**Wolfgang Schmid**

**Geometrie der Weltkartenentwürfe mit  
computergraphischer Darstellung**

# Inhaltsübersicht

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- Echte Entwürfe
- Unechte Entwürfe
- Querachsige Entwürfe
- Mischkarten und umbezifferte Entwürfe

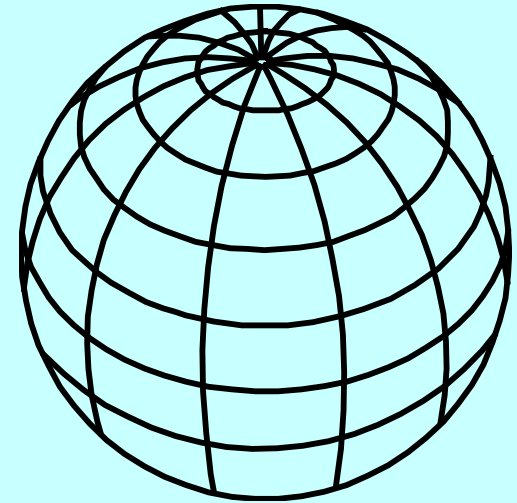


# Kugelkoordinaten

$$\begin{pmatrix} x \\ y \\ z \end{pmatrix} = \begin{pmatrix} r \cos(v) \cos(u) \\ r \cos(v) \sin(u) \\ r \sin(v) \end{pmatrix}$$

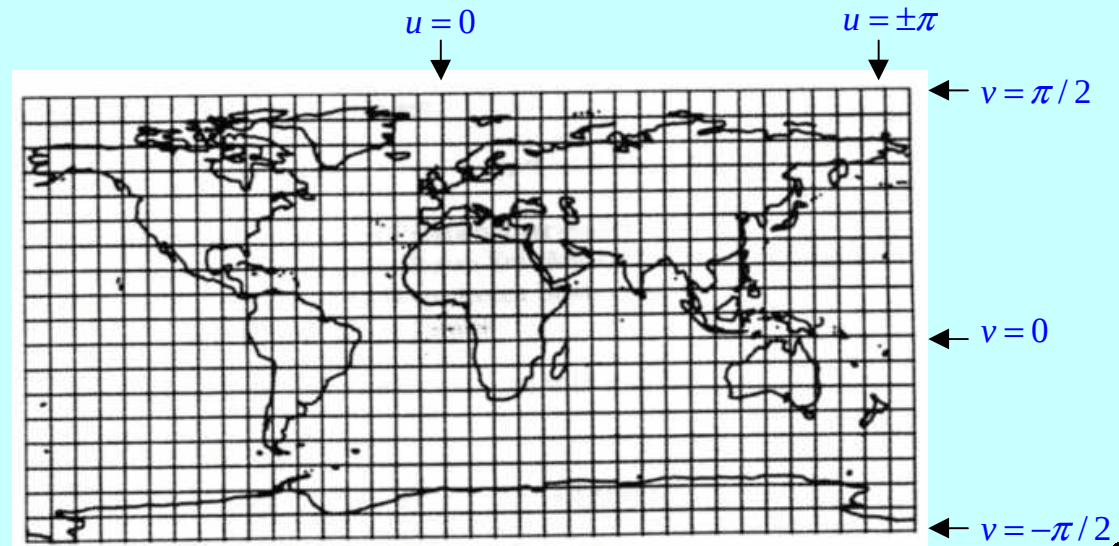
$$u \in (-\pi, \pi]$$

$$v \in [-\pi/2, \pi/2]$$



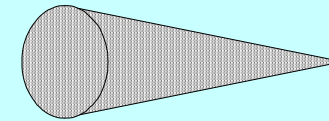
Die Linien mit  $v = \text{konstant}$   
heißen **Breitengrade**

Die Linien mit  $u = \text{konstant}$   
heißen **Längengrade**



# Kegel / Zylinderabwicklung

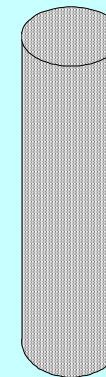
$$\begin{pmatrix} x \\ y \\ z \end{pmatrix} = \begin{pmatrix} v \sin \theta \cos u \\ v \sin \theta \sin u \\ v \cos \theta + \sigma u \end{pmatrix} \quad \begin{array}{l} u \in (-\pi, \pi] \\ v \in [-\frac{\pi}{2}, \frac{\pi}{2}] \end{array}$$



$$y_1 = v \sin(u \sin \theta) \quad y_2 = -v \cos(u \sin \theta)$$

$\theta$  = Öffnungswinkel des Kegels

$$\begin{pmatrix} x \\ y \\ z \end{pmatrix} = \begin{pmatrix} r \cos u \\ r \sin u \\ v \end{pmatrix} \quad \begin{array}{l} u \in (-\pi, \pi] \\ v \in [-\frac{\pi}{2}, \frac{\pi}{2}] \end{array}$$

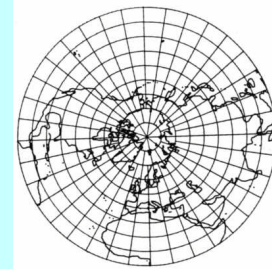
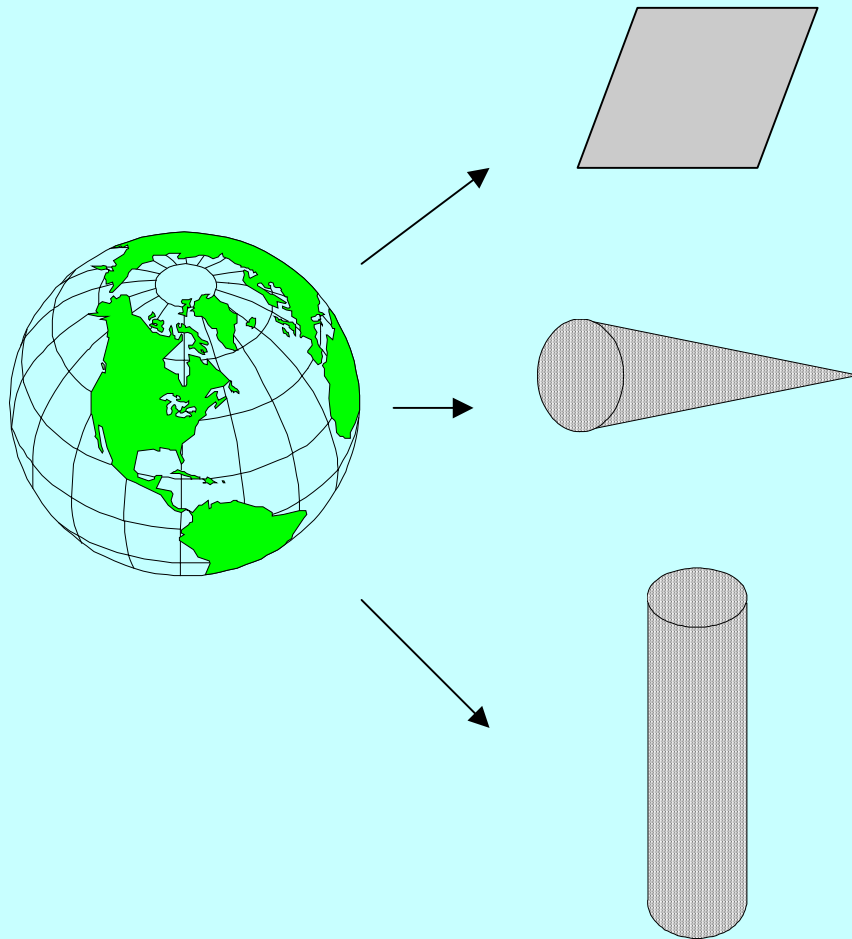


$$y_1 = r u \quad y_2 = v$$

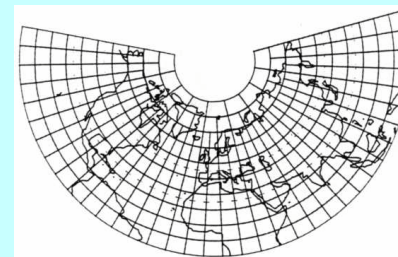


# Echte Entwürfe

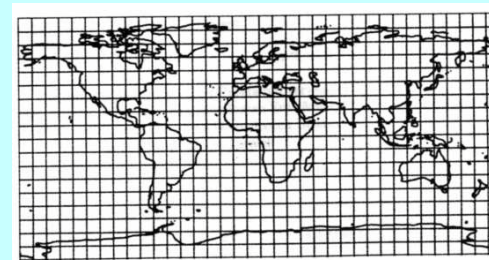
Ein Entwurf heißt echt  $\Leftrightarrow$  die Längen und Breitengrade werden auf Kreis bzw. Geradenstücke abgebildet



$$x = r(v) \sin(u)$$
$$y = -r(v) \cos(u)$$



$$x = r(v) \sin(ku)$$
$$y = -r(v) \cos(ku)$$
$$(k = \sin \theta)$$



$$x = k u$$
$$y = r(v)$$

# Fundamentalgrößen

Sei  $\Phi \subseteq \mathbb{R}^3$  eine Fläche mit regulärer Parameterdarstellung  $\vec{x} = \vec{x}(u, v)$ , dann heißen

$$E(\vec{x}) := \vec{x}'^u \cdot \vec{x}'^u \quad F(\vec{x}) := \vec{x}'^u \cdot \vec{x}'^v \quad G(\vec{x}) := \vec{x}'^v \cdot \vec{x}'^v$$

die *ersten Fundamentalgrößen* von  $\Phi$ .

Bei der Kugel lauten die ersten Fundamentalgrößen

$$E(\vec{x}) = \cos^2 v \quad F(\vec{x}) = 0 \quad G(\vec{x}) = 1$$

Bei Kegelflächen lauten die Fundamentalgrößen

$$E(\vec{y}) = (r(v) \cdot k)^2 \quad F(\vec{y}) = 0 \quad G(\vec{y}) = (r'(v))^2$$

Die Flächenverzerrung der Parametrisierung ist :

$$|\vec{x}'^u \times \vec{x}'^v| = \sqrt{(\vec{x}'^u)^2 (\vec{x}'^v)^2 - (\vec{x}'^u \vec{x}'^v)^2} = \sqrt{E(\vec{x})G(\vec{x}) - F^2(\vec{x})}$$

# Abbildungsinvarianten

Eine Abbildung  $\vec{y} = f(\vec{x})$  heißt

*abstandstreu*  $\Leftrightarrow$  die Meridiane werden längentreu abgebildet

$$\Leftrightarrow \lambda_v := \sqrt{\frac{G(\vec{y})}{G(\vec{x})}} = 1. \lambda_v \text{ heißt Verzerrung in } v \text{ Richtung}$$

*abweitungstreu*  $\Leftrightarrow$  die Breitengrade werden längentreu abgebildet

$$\Leftrightarrow \lambda_u := \sqrt{\frac{E(\vec{y})}{E(\vec{x})}} = 1. \lambda_u \text{ heißt Verzerrung in } u \text{ Richtung}$$

$$\text{flächentreu} \Leftrightarrow E(\vec{x})G(\vec{x}) - F^2(\vec{x}) = E(\vec{y})G(\vec{y}) - F^2(\vec{y})$$

$$\text{winkeltreu} \Leftrightarrow E(\vec{x}) = g(u, v)E(\vec{y}), F(\vec{x}) = g(u, v)F(\vec{y}), G(\vec{x}) = g(u, v)G(\vec{y}) \Leftrightarrow \frac{E(\vec{y})}{E(\vec{x})} = \frac{G(\vec{y})}{G(\vec{x})}$$

# Abstandstreue Kegellentwürfe

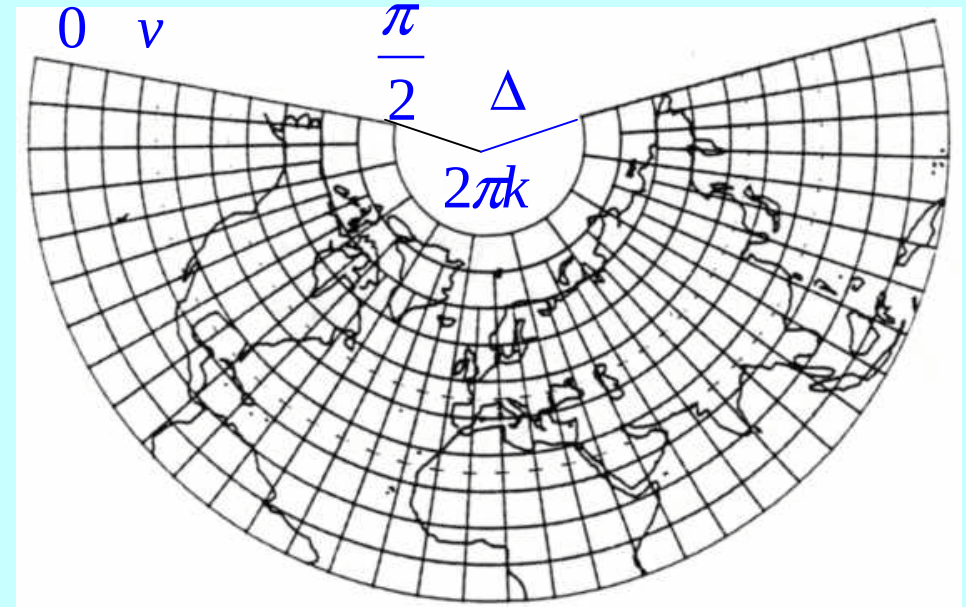
2 Breitengrade  $v_1 = \text{konst.}$  und  $v_2 = \text{konst.}$  ( $v_1 \neq v_2$ ) sollen längentreu abgebildet werden :

$$2 \cdot \pi \cdot \cos v_i = 2 \cdot \pi \cdot k \cdot (\Delta + \pi/2 - v_i) \quad i = 1, 2$$

$$k = \frac{\cos v_1 - \cos v_2}{v_2 - v_1}$$

$$\Delta = \frac{\cos v_2}{k} - \frac{\pi}{2} + v_2$$

$$r(v) = \Delta + \frac{\pi}{2} - v_2$$



$$y_1 = \left( \frac{\cos v_2 (v_2 - v_1)}{\cos v_1 - \cos v_2} - (v - v_2) \right) \sin \left( \frac{\cos v_1 - \cos v_2}{v_2 - v_1} u \right)$$

$$y_2 = \left( \frac{\cos v_2 (v_2 - v_1)}{\cos v_1 - \cos v_2} - (v - v_2) \right) \cos \left( \frac{\cos v_1 - \cos v_2}{v_2 - v_1} u \right)$$

# Sonderfälle abstandstreuer Kegellentwürfe

Sei  $v_1 (\neq 0, \pi/2)$

$$v_2 \rightarrow v_1 \quad \square \quad k = \frac{\cos v_1 - \cos v_2}{v_2 - v_1} \rightarrow \sin v_1,$$

$$y_1 = (\cot v_1 - v + v_1) \sin(\sin v_1 u)$$

$$\Delta = \frac{\cos v_2}{k} - \frac{\pi}{2} + v_2 \rightarrow \cot v_1 - \frac{\pi}{2} + v_1$$

$$y_2 = -(\cot v_1 - v + v_1) \cos(\sin v_1 u)$$

$$v_1 \rightarrow \frac{\pi}{2} \quad \square \quad k = \sin v_1 \rightarrow 1,$$

$$y_1 = \left(\frac{\pi}{2} - v\right) \sin u$$

$$\Delta = \cot v_1 - \frac{\pi}{2} + v_1 \rightarrow 0$$

$$y_2 = -\left(\frac{\pi}{2} - v\right) \cos u$$

$$v_2 \rightarrow -v_1 \neq \pm \frac{\pi}{2} \quad \square \quad k = \frac{\cos v_1 - \cos v_2}{v_2 - v_1} \rightarrow 0,$$

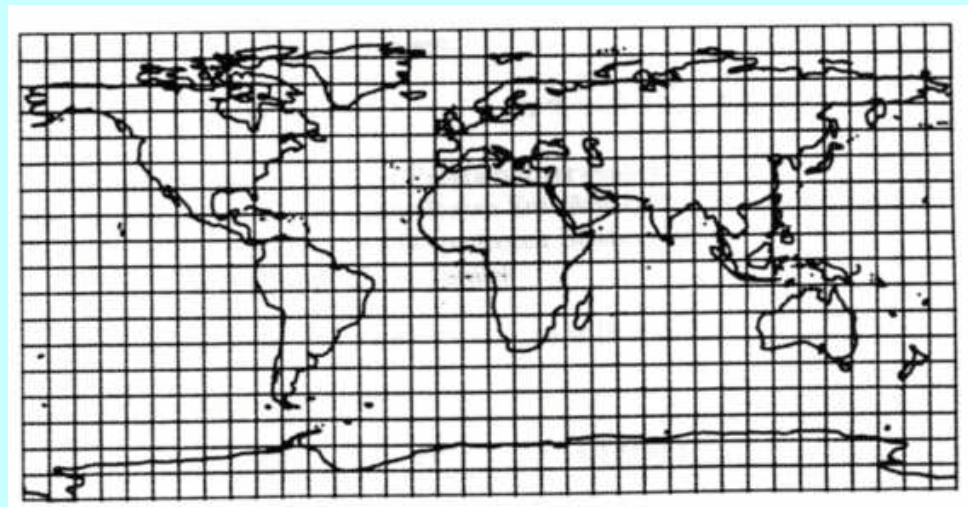
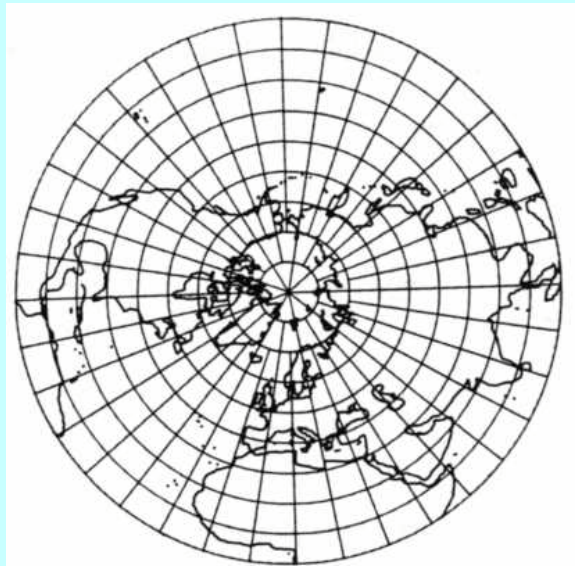
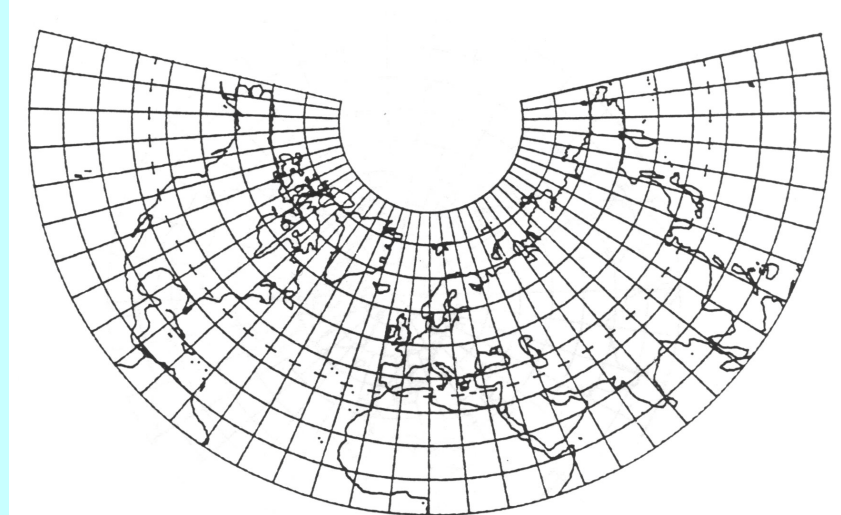
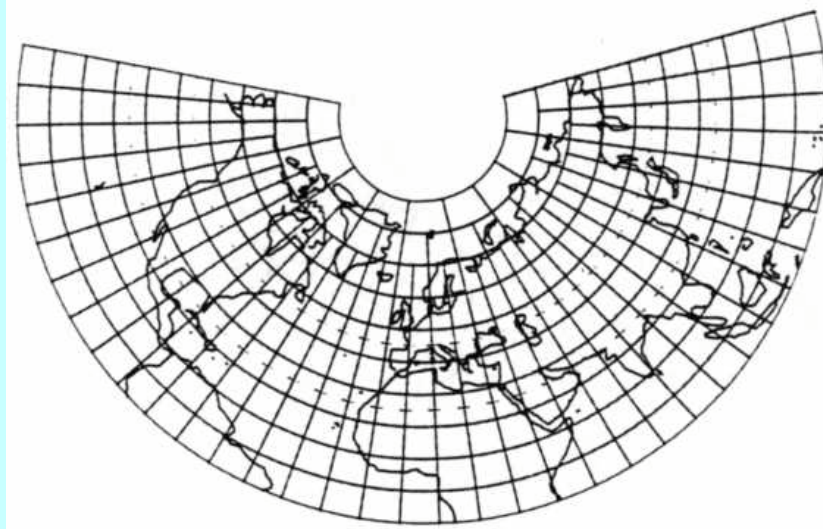
$$y_1 = \left(\frac{\cos v_1}{k} - v\right) \sin(k u) \rightarrow u \cos v_1$$

$$\Delta = \frac{\cos v_1}{k} - \frac{\pi}{2} + v_1 \rightarrow \infty$$

$$y_2 = -\left(\frac{\cos v_1}{k} - v\right) \cos(k u) \rightarrow v - \infty$$

$$\eta_2 = y_2 + \frac{\cos v_1}{k} \rightarrow v$$

# Abstandstreue Entwürfe



# Abweitungstreue Kegellentwürfe

Ansatz für Abweitungstreue :

$$y_1 = \frac{\cos v}{\sin \theta} \sin(u \sin \theta)$$

(Parallelprojektion auf einen Kegel)

$$E^2(\vec{y}) = E^2(\vec{x}) \quad (r(v) \sin \theta)^2 = \cos^2 v$$

$$y_2 = \frac{-\cos v}{\sin \theta} \cos(u \sin \theta)$$

Sonderfall :  $\theta \rightarrow \frac{\pi}{2}$

$$y_1 = \cos v \sin u$$

(Parallelprojektion in die Ebene)

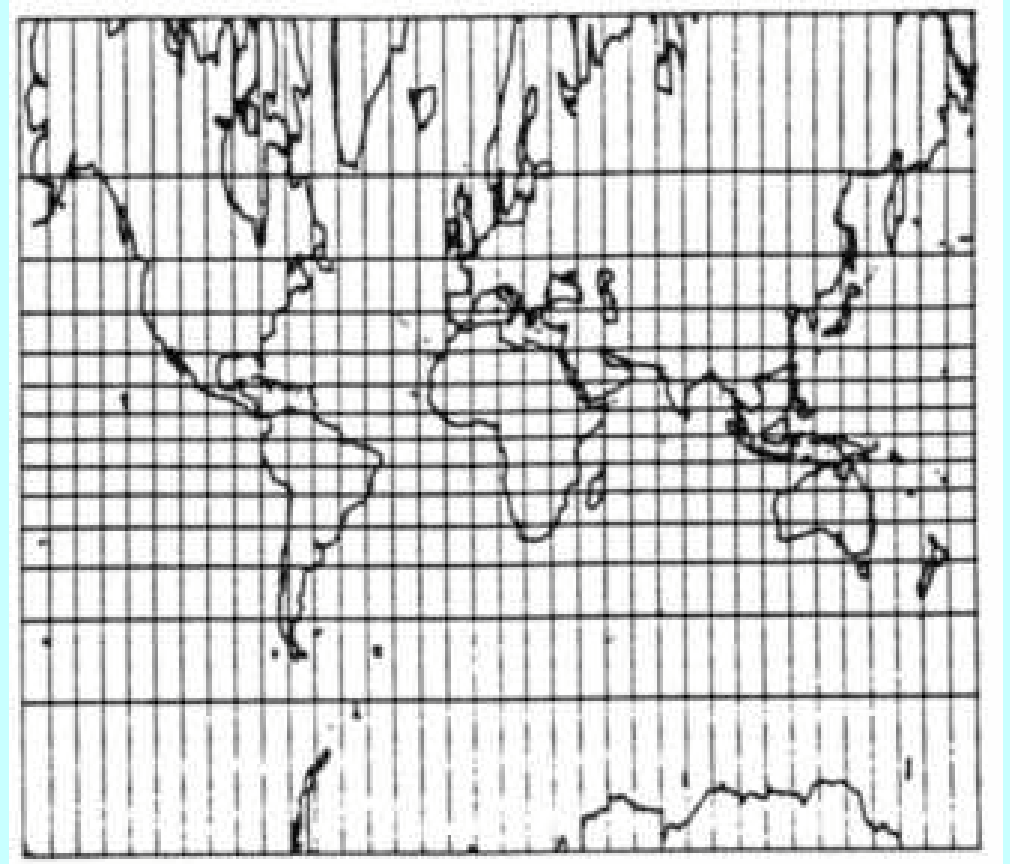
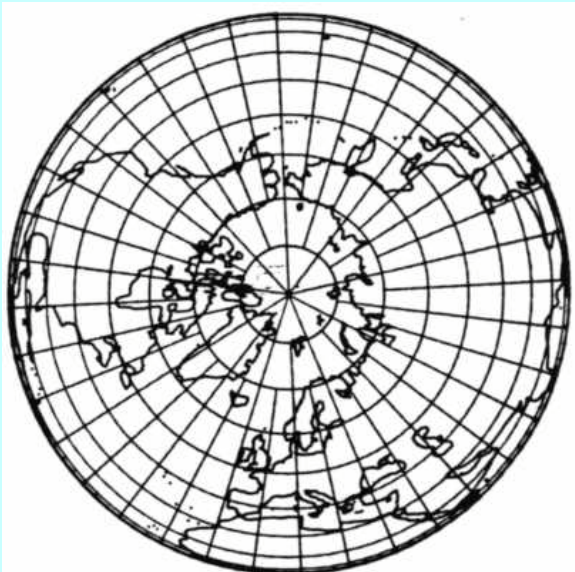
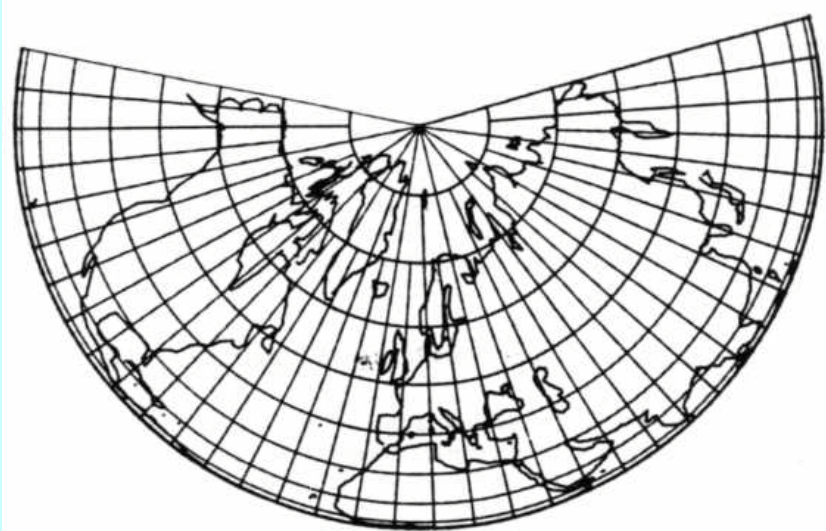
$$\sin \theta \rightarrow 1$$

$$y_2 = -\cos v \cos u$$

Abweitungstreue Zylinderentwürfe sind unmöglich



# Projektionen





# Flächentreue Kegellentwürfe

Ein Entwurf ist *flächentreu*  $\Leftrightarrow E(\vec{x})G(\vec{x}) - F^2(\vec{x}) = E(\vec{y})G(\vec{y}) - F^2(\vec{y})$

$$(r(v) \cdot k)^2 (r'(v))^2 = \cos^2 v \Leftrightarrow \frac{1}{2} r^2(v) = \pm \frac{\sin v}{k} + c \quad c, r(v), k \text{ noch zu best.}$$

$v_1$  und  $v_2$  sollen längentreu sein:  $2\pi k r(v_i) = 2\pi \cos v_i$  für  $i = 1, 2$

$$k = \frac{\sin v_1 + \sin v_2}{2}, \quad c = \pm 2 \frac{\sin v_1}{k} + \frac{\cos^2 v_1}{v^2}, \quad r(v) = 2 \frac{\sqrt{\cos^2 v_1 + (\sin v_1 - \sin v)(\sin v_1 + \sin v_2)}}{(\sin v_1 + \sin v_2)}$$

$$y_1 = 2 \frac{\sqrt{\cos^2 v_1 + (\sin v_1 - \sin v)(\sin v_1 + \sin v_2)}}{(\sin v_1 + \sin v_2)} \sin\left(\frac{\sin v_1 + \sin v_2}{2} u\right)$$

$$y_2 = -2 \frac{\sqrt{\cos^2 v_1 + (\sin v_1 - \sin v)(\sin v_1 + \sin v_2)}}{(\sin v_1 + \sin v_2)} \cos\left(\frac{\sin v_1 + \sin v_2}{2} u\right)$$

# Sonderfälle flächentreuer Kegelentwürfe

$$v_2 \rightarrow v_1 \quad k \rightarrow \sin v_1,$$

$$y_1 = \frac{\sqrt{1 + \sin^2 v_1 - 2 \sin v \sin v_1}}{\sin v_1} \sin(u \sin v_1)$$

$$r(v) \rightarrow \frac{\sqrt{1 + \sin^2 v_1 - 2 \sin v \sin v_1}}{\sin v_1}$$

$$y_2 = \frac{\sqrt{1 + \sin^2 v_1 - 2 \sin v \sin v_1}}{\sin v_1} \cos(u \sin v_1)$$

$$v_1 \rightarrow \frac{\pi}{2} \quad k \rightarrow 1, r(v) \rightarrow \sqrt{2(1 - \sin v)}$$

$$y_1 = \sqrt{2(1 - \sin v)} \sin u$$

(Entwurf nach Lambert)

$$y_2 = -\sqrt{2(1 - \sin v)} \cos u$$

$$v_2 \rightarrow -v_1 \neq \pm \pi / 2:$$

$$r(v) = 2 \frac{\sqrt{\cos^2 v_1 + (\sin v_1 - \sin v)(\sin v_1 + \sin v_2)}}{(\sin v_1 + \sin v_2)}$$

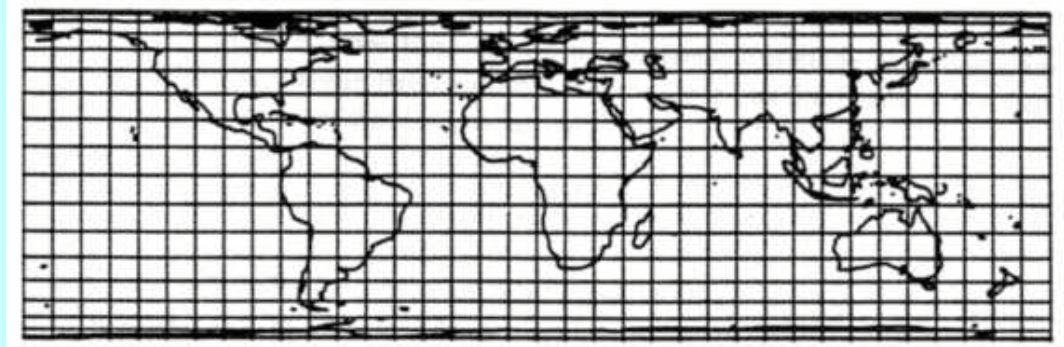
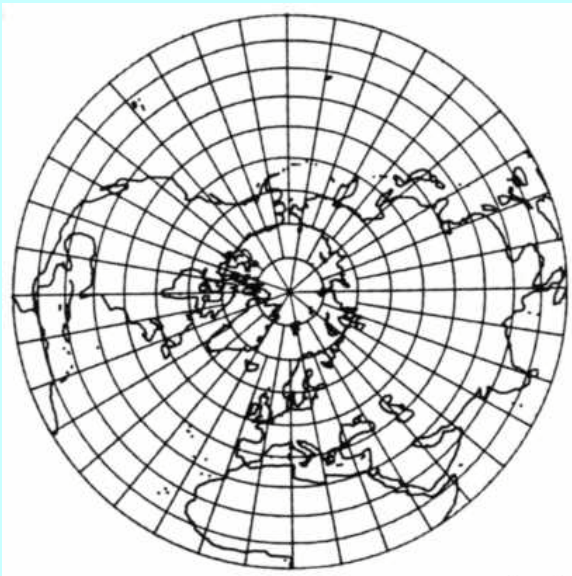
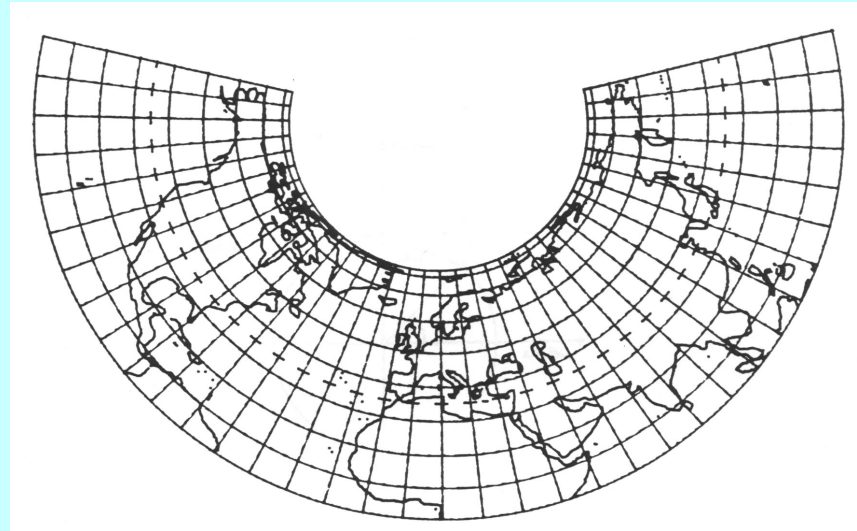
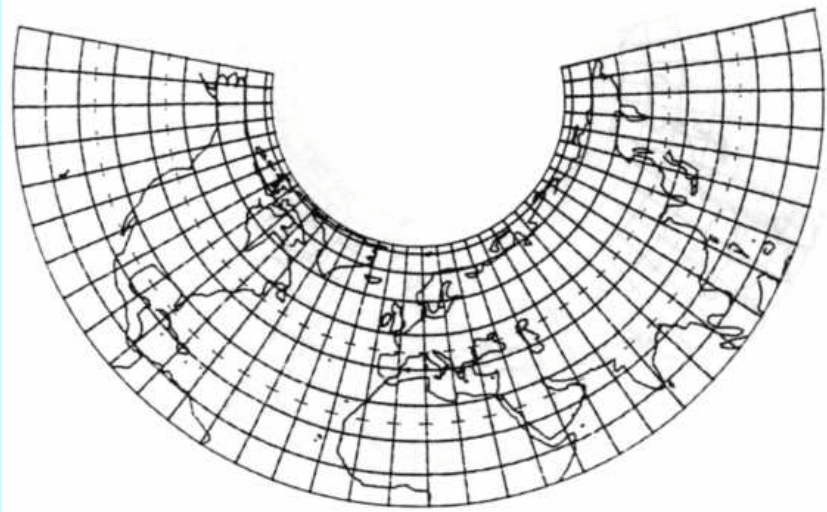
$$k = \frac{\sin v_1 + \sin v_2}{2} \rightarrow 0,$$

$$\rightarrow \infty$$

$$y_1 = u \cos v_1$$

$$\eta_2 = \frac{\sin v}{\cos v_1}$$

# Flächentreue Entwürfe



# Winkeltreue Kegellentwürfe

Ansatz für Winkeltreue:  $\frac{E(\vec{y})}{E(\vec{x})} = \frac{G(\vec{y})}{G(\vec{x})} \square \frac{(r(v)k)^2}{\cos^2 v} = \frac{(r'(v))^2}{1} \square \frac{r'(v)}{r(v)} = \frac{\pm k}{\cos v}$

$\square \ln |r(v)| = \pm k \ln(\tan(\frac{\pi}{4} + \frac{v}{2})) + c' \square r(v) = c \tan^{\pm k}(\frac{\pi + 2v}{4})$

(das  $\pm$  vertauscht Nord und Südpol)

Die Breitengrade  $v = v_i$  werden längentreu abgebildet:  $k r(v_i) = \cos v_i \quad i = 1, 2$

$$c = \frac{\cos v_1 \tan^k(\frac{\pi + 2v_1}{4})}{k} \quad k = \frac{\ln \frac{\cos v_2}{\cos v_1}}{\ln \frac{\tan \frac{\pi + 2v_1}{4}}{\tan \frac{\pi + 2v_2}{4}}}$$

$$y_1 = \frac{\cos v_1 \tan^k(\frac{\pi + 2v}{4})}{k \tan^k(\frac{\pi + 2v}{4})} \sin(k u) \quad y_1 = \frac{-\cos v_1 \tan^k(\frac{\pi + 2v}{4})}{k \tan^k(\frac{\pi + 2v}{4})} \cos(k u)$$

# Sonderfälle winkeltreuer Kegelentwürfe

$$v_2 \rightarrow v_1 (\neq 0, \frac{\pi}{2}) \square k \rightarrow \sin v_1 \text{ und}$$

$$c \rightarrow \cot v_1 \tan^{\sin v_1} \left( \frac{\pi + 2v}{4} \right)$$

$$y_1 = \cot v_1 \tan^{\sin v_1} \left( \frac{\pi + 2v_1}{4} \right) \cot^{\sin v_1} \left( \frac{\pi + 2v}{4} \right) \sin(u \sin v_1)$$

$$y_2 = \cot v_1 \tan^{\sin v_1} \left( \frac{\pi + 2v_1}{4} \right) \cot^{\sin v_1} \left( \frac{\pi + 2v}{4} \right) \cos(u \sin v_1)$$

$$v_1 \rightarrow \frac{\pi}{2} :$$

$$y_1 = 2 \cot \left( \frac{\pi + 2v}{4} \right) \sin u$$

$$y_2 = -2 \cot \left( \frac{\pi + 2v}{4} \right) \cos u$$

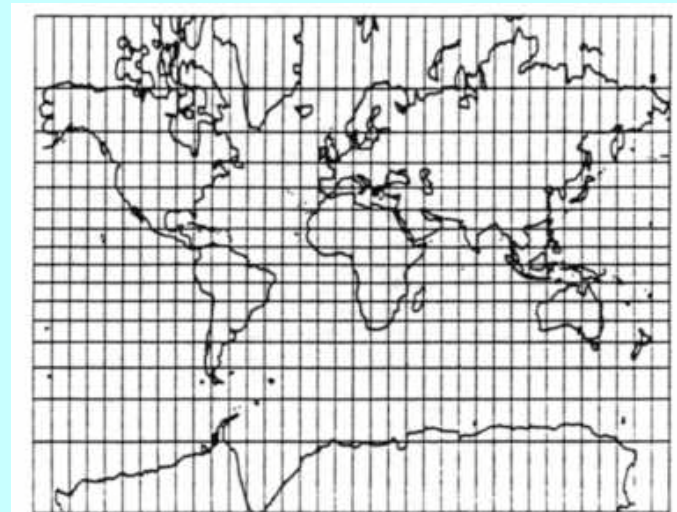
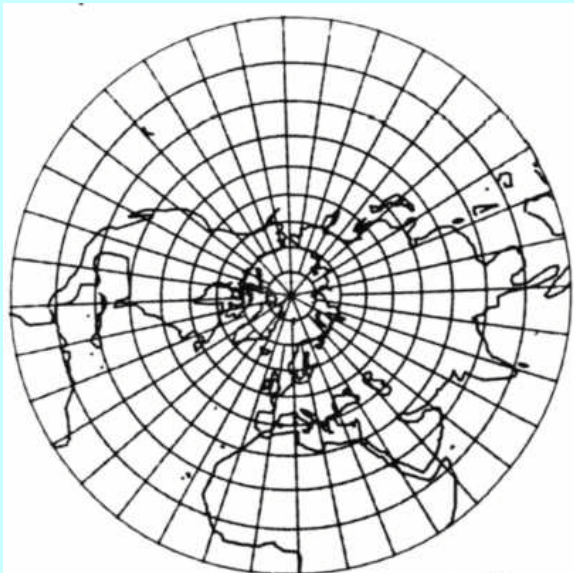
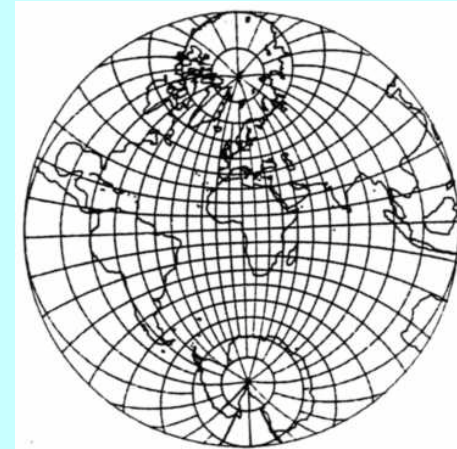
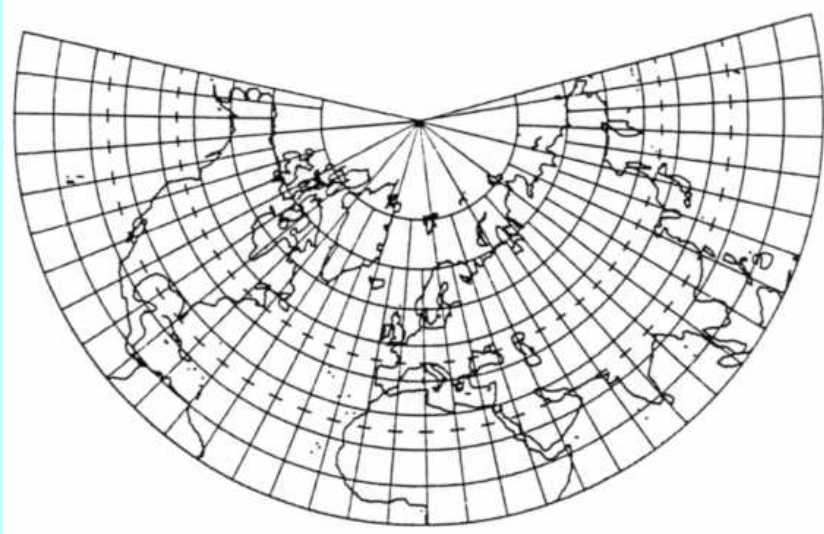
$$v_1 \rightarrow -v_2 :$$

$$y_1 = u \cos v_1$$

(Merkatorkarte)

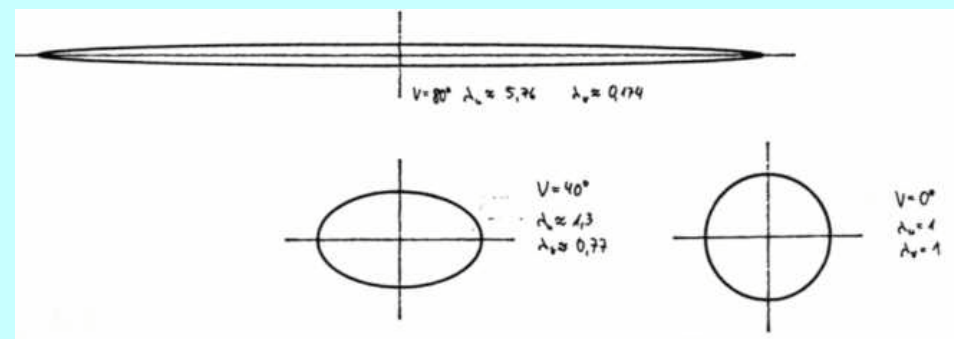
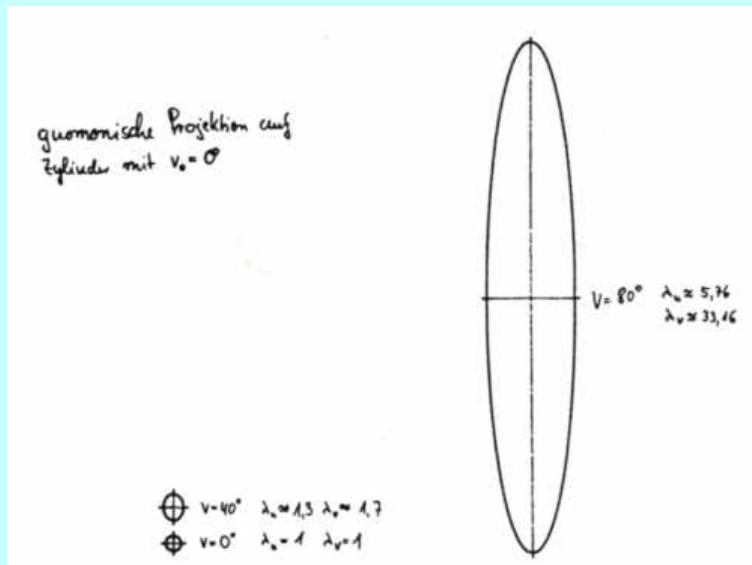
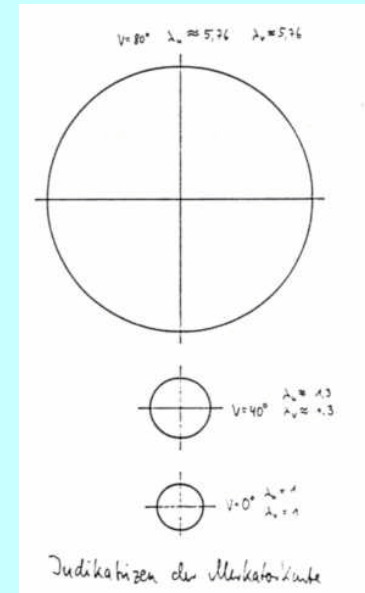
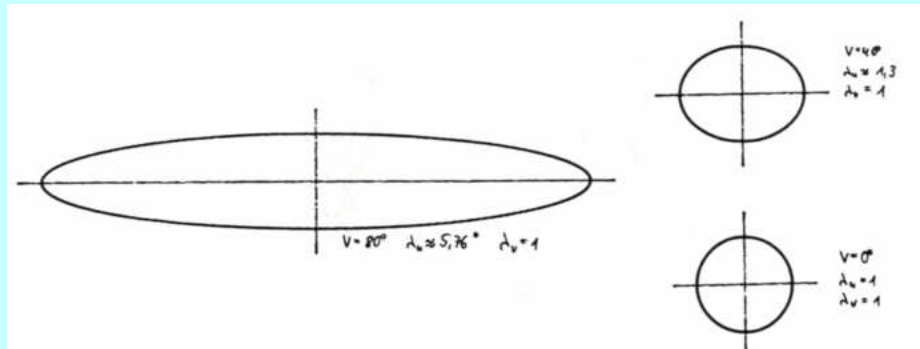
$$\eta_2 = \cos v_1 \ln \left( \tan \left( \frac{\pi + 2v}{4} \right) \right)$$

# Winkeltreue Entwürfe



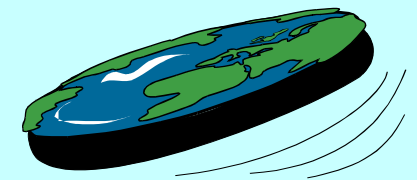
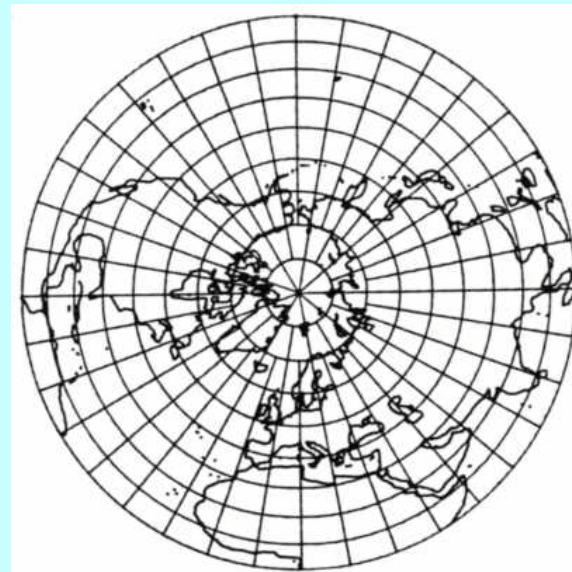
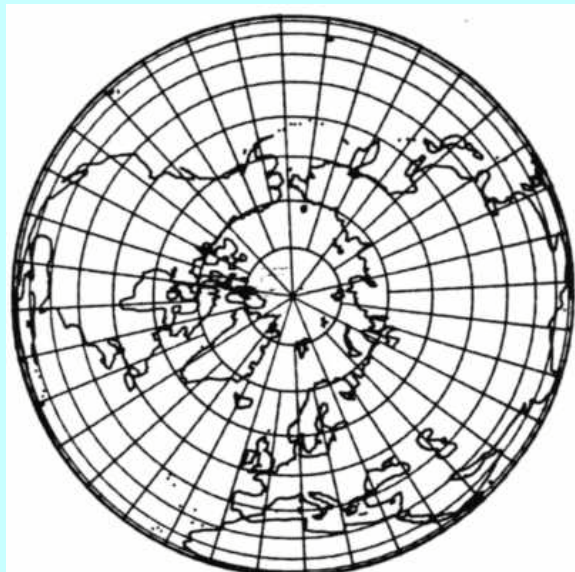
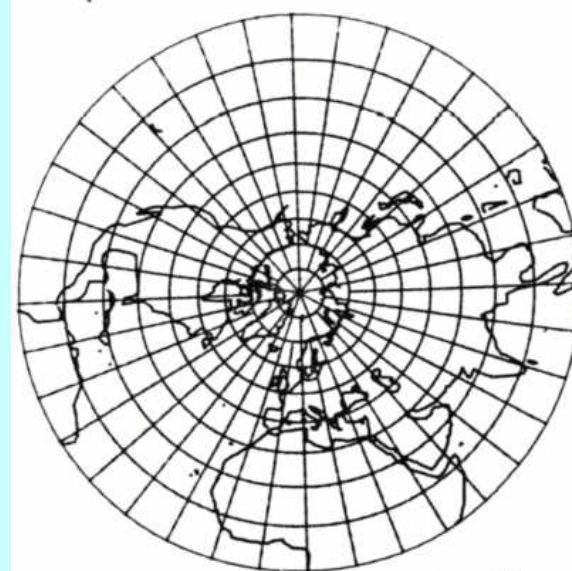
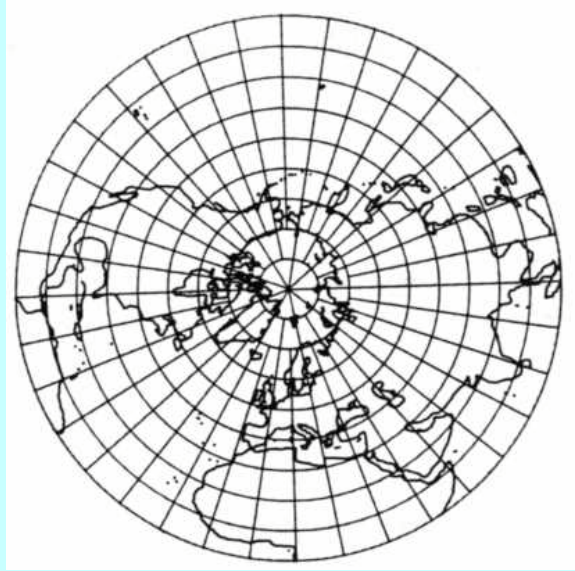


# Tissotsche Indikatrix

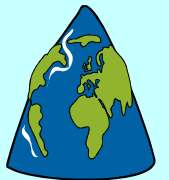
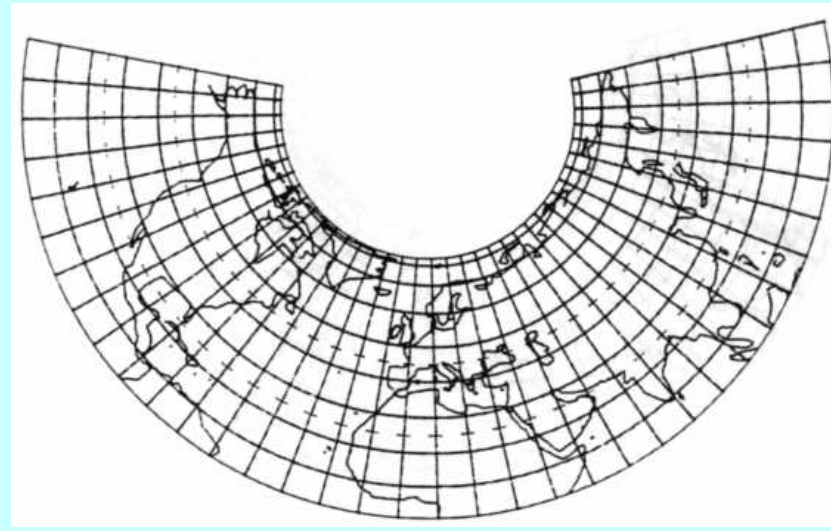
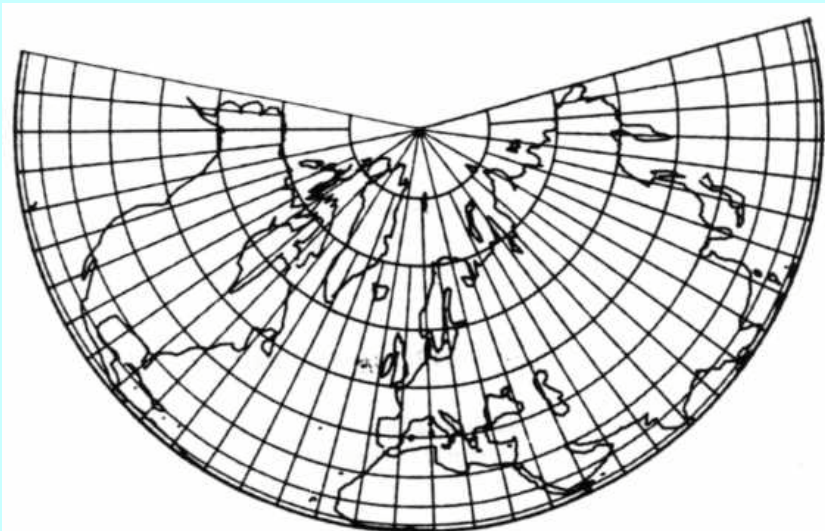
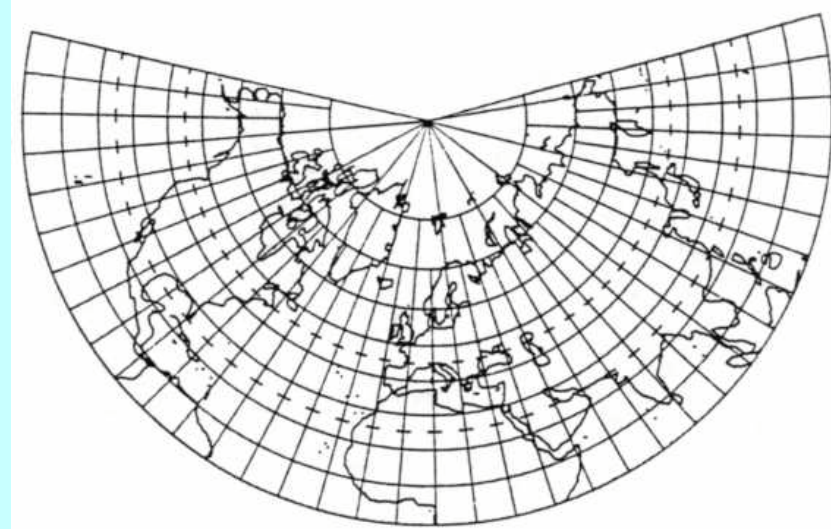
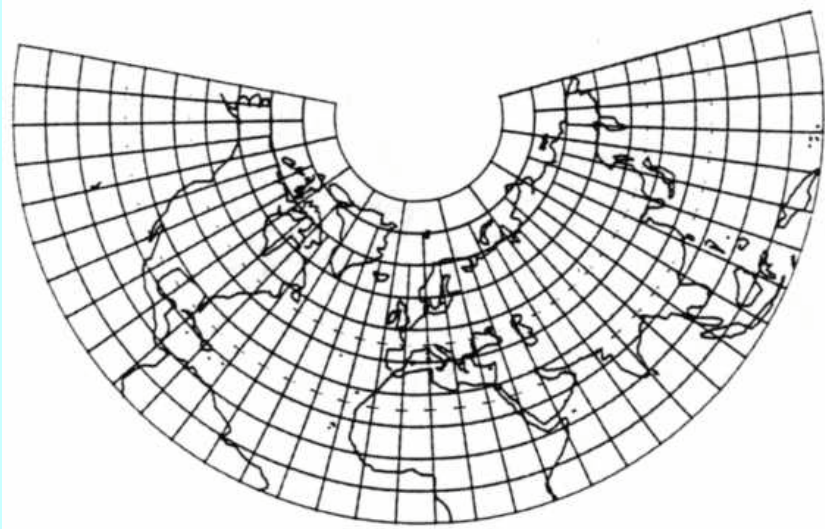




# Azimutale Entwürfe

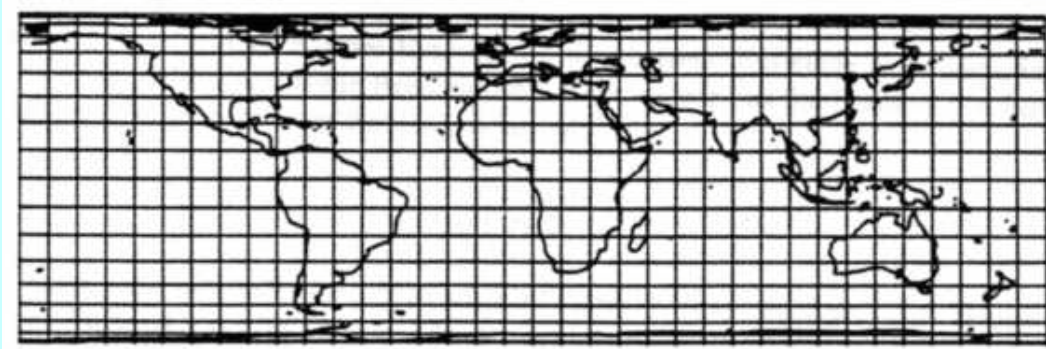
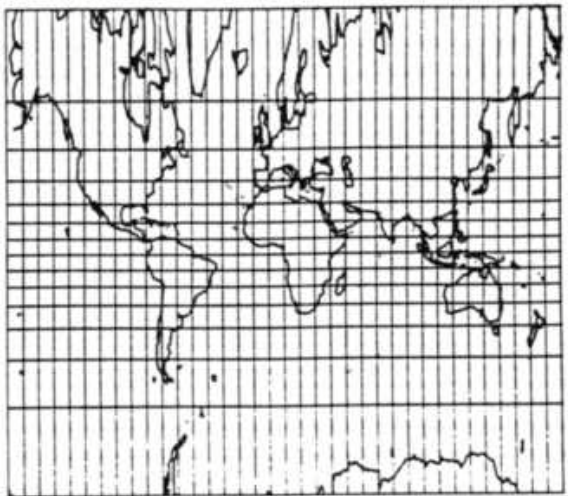
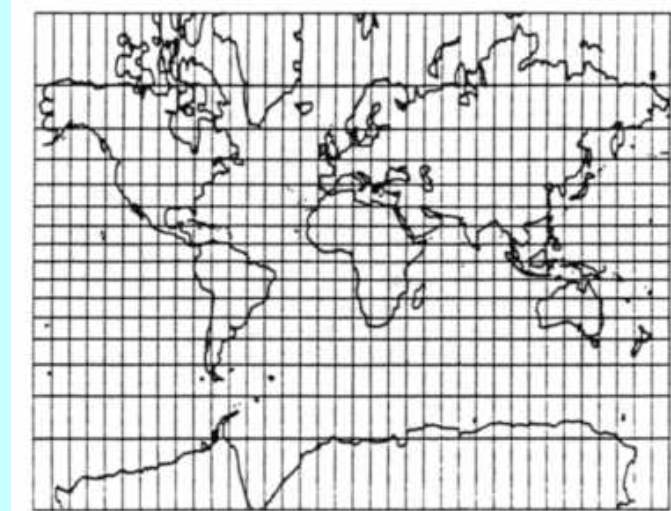
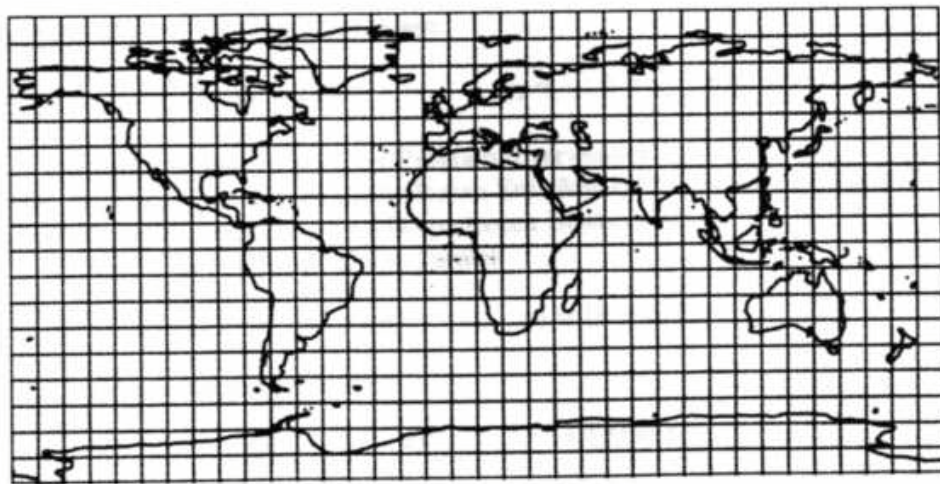


# Kegelentwürfe

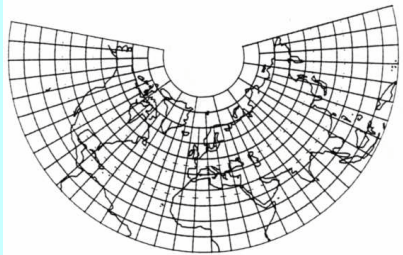




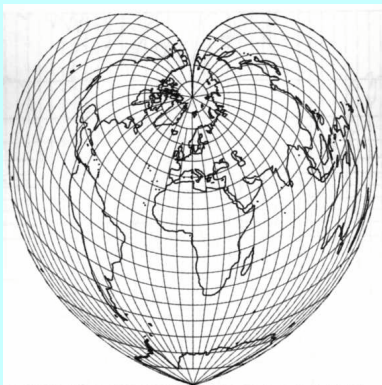
# Zylinderentwürfe



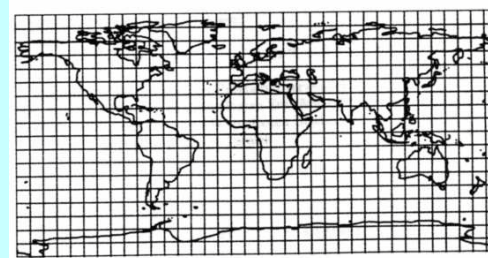
# Unechte Entwürfe



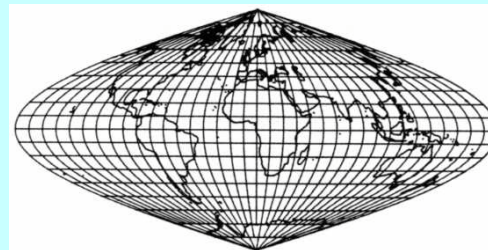
$$\begin{aligned}x &= r(v) \sin(ku) \\y &= -r(v) \cos(ku) \\(k &= \sin \theta)\end{aligned}$$



$$\begin{aligned}x &= r(v) \sin(k(v)u) \\y &= -r(v) \cos(k(v)u)\end{aligned}$$



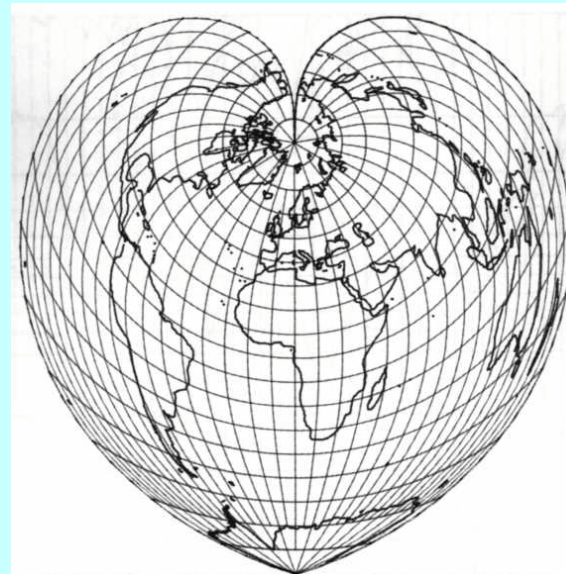
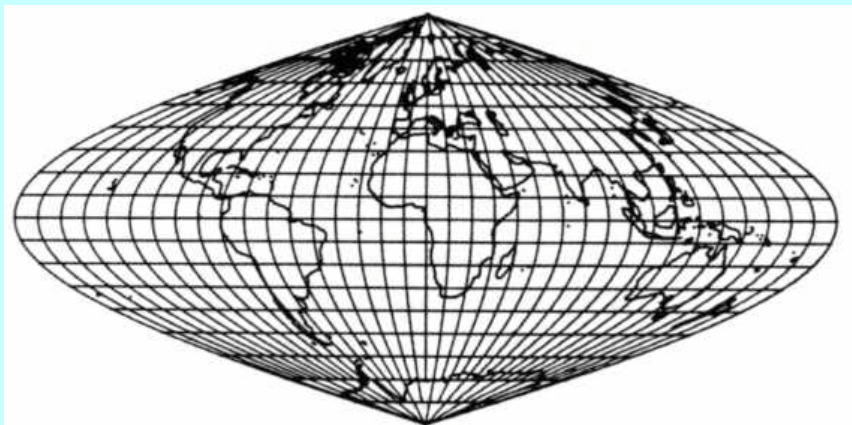
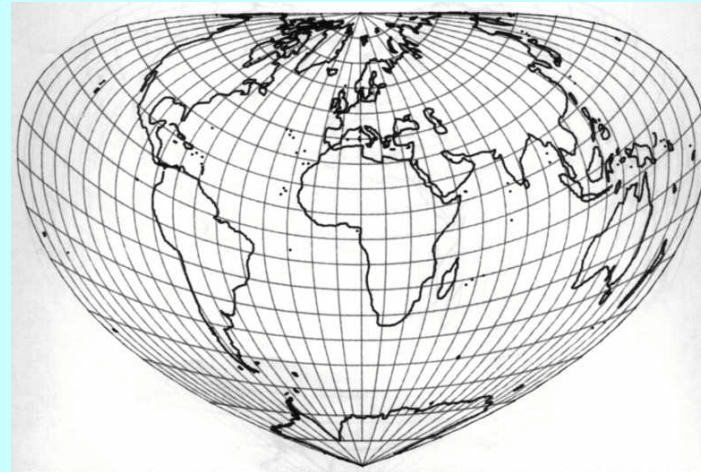
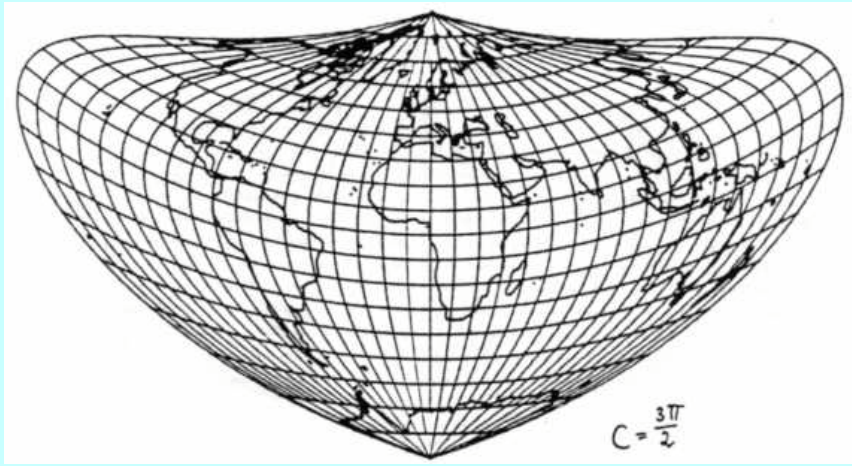
$$\begin{aligned}x &= k u \\y &= r(v)\end{aligned}$$



$$\begin{aligned}x &= k(v) u \\y &= r(v)\end{aligned}$$

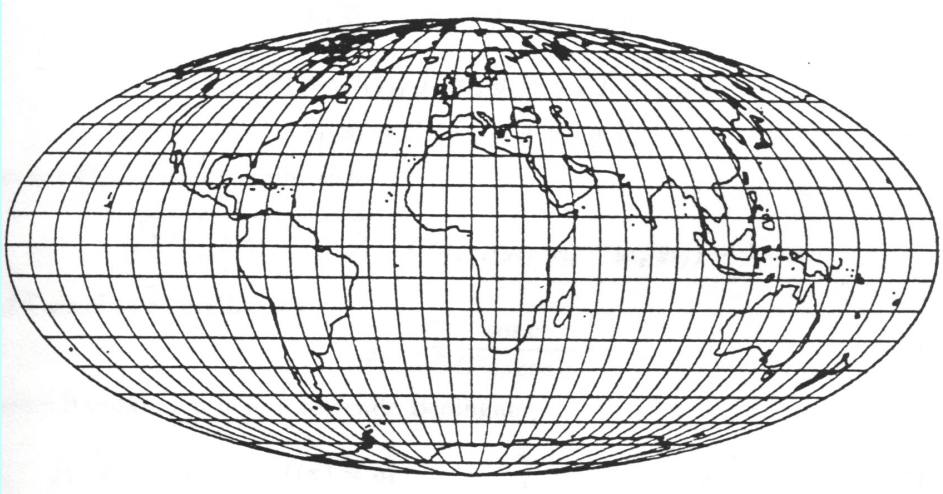


# Bonne Entwürfe

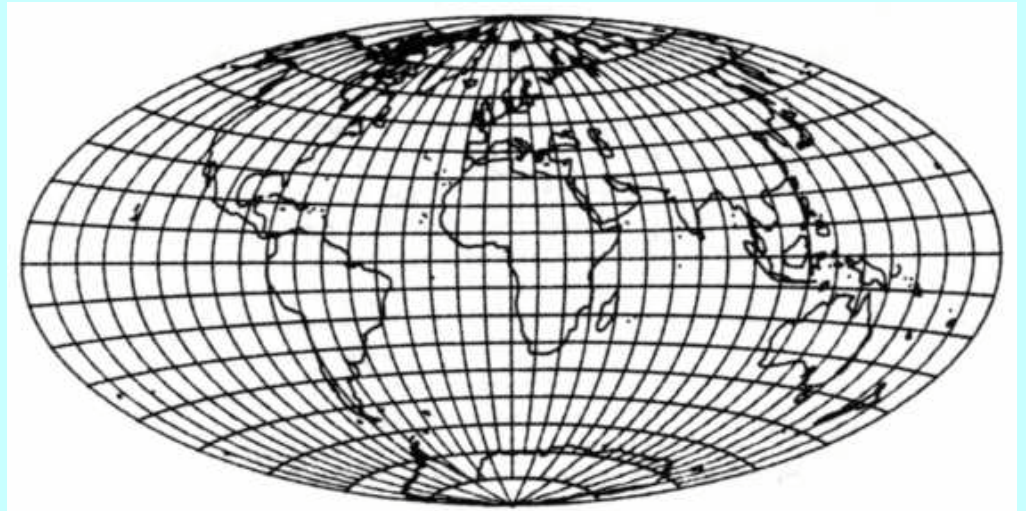




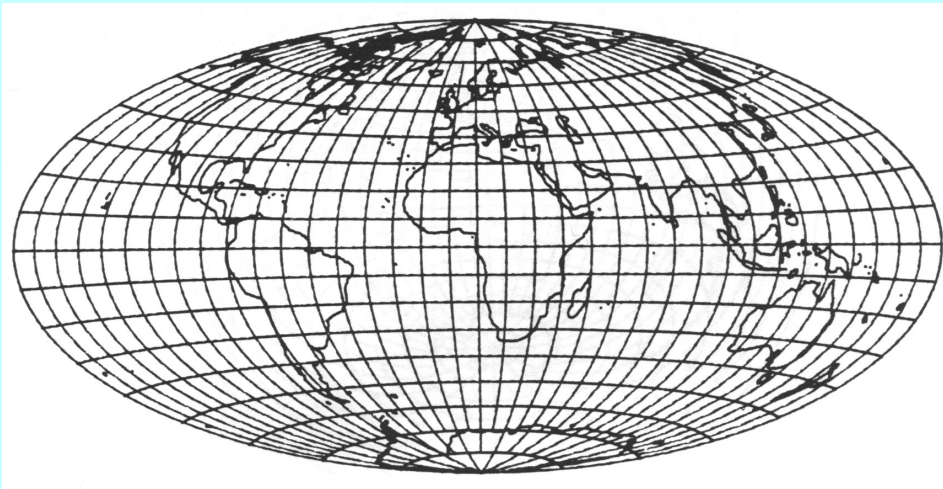
# Unechte Entwürfe



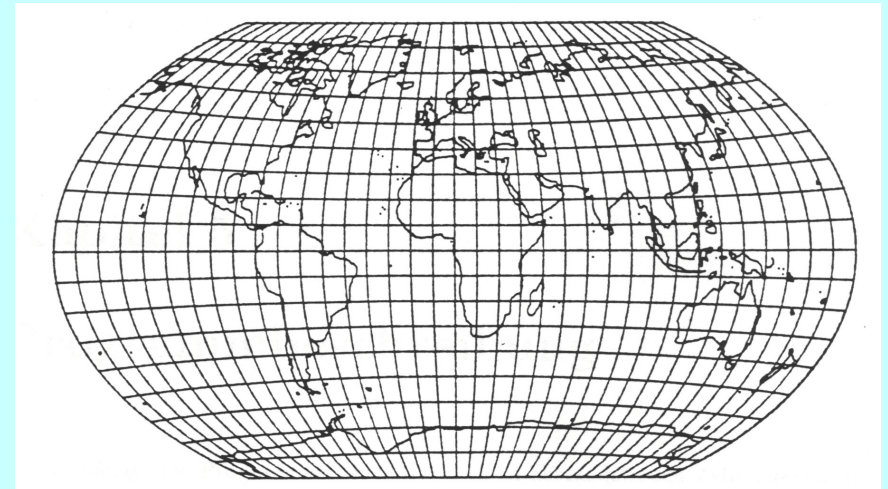
Mollweide



Aitoff



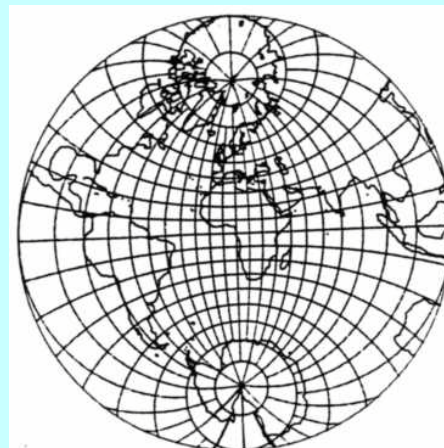
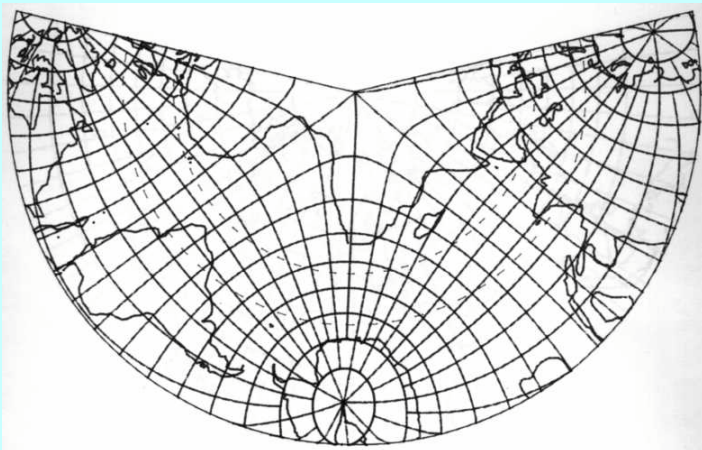
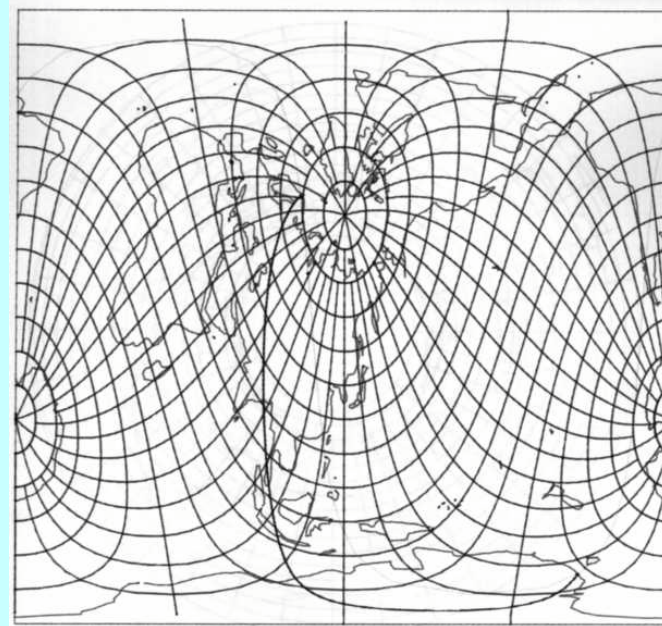
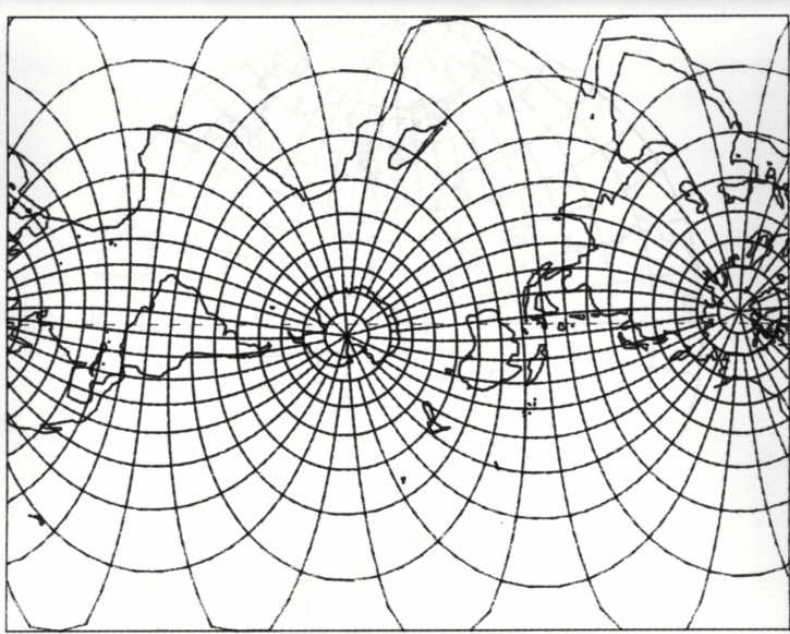
Hammer



Winkel



# Querachsige Entwürfe





# Mischkarten und umbezahlte Entwürfe

